7.1 Progression in EYFS

	Development Matters & ELG
Nursery	**Expressive Art and Design** • Explore different materials freely, in order to develop their ideas about how to use them and what to make. • Develop their own ideas and then decide which materials to use to express them. • Join different materials and explore different textures. • Create closed shapes with continuous lines, and begin to use these shapes to represent objects. • Draw with increasing complexity and detail, such as representing a face with a circle and including details. • Use drawing to represent ideas like movement or loud noises. • Show different emotions in their drawings and paintings, like happiness, sadness, fear etc **Physical Development** • Use one-handed tools and equipment, for example, making snips in paper with scissors. • Use a comfortable grip with good control when holding pens and pencils. **Understanding of the World** • Use all their senses in hands-on exploration of natural materials. • Explore collections of materials with similar and/or different properties. **Communication and Language** • Use a wider range of vocabulary. • Understand 'why' questions, like: "Why do you think the caterpillar got so fat?
Reception	**Expressive Art and Design** • Return to and build on their previous learning, refining ideas and developing their ability to represent them. • Create collaboratively sharing ideas, resources and skills. **Physical Development** • Develop their small motor skills so that they can use a range of tools competently, safely and confidently. Suggested tools: pencils for drawing and writing, paintbrushes, scissors, knives, forks and spoons. • Use their core muscle strength to achieve a good posture when sitting at a table or sitting on the floor. **Communication and Language** • Understand how to listen carefully and why listening is important. • Learn new vocabulary • Ask questions to find out more and to check they understand what has been said to them.
ELG	**Expressive Art and Design – Creating with Materials** • Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.

	• Share their creations, explaining the process they have used. **Physical Development – Fine Motor Skills** • Hold a pencil effectively in preparation for fluent writing – using the tripod grip in almost all cases. • Use a range of small tools, including scissors, paintbrushes and cutlery. • Begin to show accuracy and care when drawing. **Communication and Language – Listening, attention and understanding** • Listen attentively and respond to what they hear with relevant questions, comments and actions when being read to and during whole class discussions and small group interactions. **Speaking** • Participate in small group, class and one-to-one discussions, offering their own ideas, using recently introduced vocabulary.

7.2 Progression in KS1 & KS2– Develop Ideas

This concept involves understanding how ideas develop through an artistic process.

Y1/2	• Respond to ideas and starting points. • Explore ideas and collect visual information. • Explore different methods and materials as ideas develop.
Y3/4	• Develop ideas from starting points throughout the curriculum. • Collect information, sketches and resources. • Adapt and refine ideas as they progress. • Explore ideas in a variety of ways. • Comment on artworks using visual language.
Y5/6	• Develop and imaginatively extend ideas from starting points throughout the curriculum. • Collect information, sketches and resources and present ideas imaginatively in a sketch book. • Use the qualities of materials to enhance ideas. • Spot the potential in unexpected results as work progresses. • Comment on artworks with a fluent grasp of visual language.

7.3 Progression in KS1 & KS2 – Master techniques of Drawing

This concept involves developing a skill set so that ideas may be communicated.

Y1/2	• Draw lines of different sizes and thickness. • Colour (own work) neatly following the lines. • Show pattern and texture by adding dots and lines. • Show different tones by using coloured pencils.
Y3/4	• Use different harnesses of pencils to show line, tone and texture. • Annotate sketches to explain and elaborate ideas. • Sketch lightly (no need to use a rubber to correct mistakes). • Use shading to show light and shadow. • Use hatching and cross hatching to show tone and texture
Y5/6	• Use a variety of techniques to add interesting effects (e.g. reflections, shadows, direction of sunlight). • Use a choice of techniques to depict movement, perspective, shadows and reflection. • Choose a style of drawing suitable for the work (e.g. realistic or impressionistic). • Use lines to represent movement.

7.4 Progression in KS1 & KS2– Digital Media

This concept involves understanding how ideas develop through an artistic process.

Y1/2	• Use a wide range of tool to create different textures, lines tones, colours and shapes
Y3/4	• Create images, videos and sound recordings and explain why they were created
Y5/6	• Enhance digital media by editing (including sound, video animation, still images and installations.

7.5 Progression in KS1 & KS2 – Master Techniques of Painting

This concept involves developing a skill set so that ideas may be communicated.

Y1/2	• Use thick and thin brushes. • Mix primary colours to make secondary. • Add white to colours to make tints and black to colours to make tones. • Create colour wheels.
Y3/4	• Use a number of brush techniques using thick and thin brushes to produce shapes, textures, patterns and lines. • Mix colours effectively. • Use watercolour paint to produce washes for backgrounds then add detail. • Experiment with creating mood with colour.
Y5/6	• Sketch (lightly) before painting to combine line and colour. • Create a colour palette based upon colours observed in the natural or built world. • Use the qualities of watercolour and acrylic paints to create visually interesting pieces. • Combine colours, tones and tints to enhance the mood of a piece. • Use brush techniques and the qualities of paint to create texture. • Develop a personal style of painting, drawing upon ideas from other artists.

7.6 Progression in KS1 & KS2 – Master Techniques of Collage

This concept involves developing a skill set so that ideas may be communicated.

Y1/2	• Use a combination of materials that are cut, torn and glued. • Sort and arrange materials. • Mix materials to create texture.
Y3/4	• Select and arrange materials for a striking effect. • Ensure work is precise. • Use coiling, overlapping, tessellation, mosaic and montage.
Y5/6	• Mix textures (rough and smooth, plain and patterned). • Combine visual and tactile qualities. • Use ceramic mosaic materials and techniques.

7.7 Progression in KS1 & KS2 – Printing

This concept involves developing a skill set so that ideas may be communicated.

Y1/2	• Use repeating or overlapping shapes. • Mimic print from the environment (e.g. wallpapers). • Use objects to create prints (e.g. fruit, vegetables or sponges). • Press, roll, rub and stamp to make prints.
Y3/4	• Use layers of two or more colours. • Replicate patterns observed in natural or built environments. • Make printing blocks (e.g. from coiled string glued to a block). • Make precise repeating patterns.
Y5/6	• Build up layers of colours. • Create an accurate pattern, showing fine detail. • Use a range of visual elements to reflect the purpose of the work.

7.8 Progression in KS1 & KS2 – Sculpture

This concept involves developing a skill set so that ideas may be communicated.

Y1/2	• Use a combination of shapes. • Include lines and texture. • Use rolled up paper, straws, paper, card and clay as materials. • Use techniques such as rolling, cutting, moulding and carving.
Y3/4	• Create and combine shapes to create recognisable forms (e.g. shapes made from nets or solid materials). • Include texture that conveys feelings, expression or movement. • Use clay and other mouldable materials. • Add materials to provide interesting detail.
Y5/6	• Show life-like qualities and real-life proportions or, if more abstract, provoke different interpretations. • Use tools to carve and add shapes, texture and pattern. • Combine visual and tactile qualities. • Use frameworks (such as wire or moulds) to provide stability and form

7.9 Progression in KS1 & KS2 – Take inspiration from the greats

This concept involves learning from both the artistic process and techniques of great artists and artisans throughout history.

Y1/2	• Describe the work of notable artists, artisans and designers. • Use some of the ideas of artists studied to create pieces.
Y3/4	• Replicate some of the techniques used by notable artists, artisans and designers. • Create original pieces that are influenced by studies of others.
Y5/6	• Give details (including own sketches) about the style of some notable artists, artisans and designers. • Show how the work of those studied was influential in both society and to other artists. • Create original pieces that show a range of influences and styles.

7.10 Progression in KS1 & KS2 – Textiles

This concept involves developing a skill set so that ideas may be communicated.

Y1/2	• Use weaving to create a pattern. • Join materials using glue and/or stitch. • Use plaiting • Use dip dye techniques.
Y3/4	• Shape and stitch materials. • Use basic cross stitch and back stitch. • Colour fabric. • Create weavings. • Quilt, pad and gather fabric.
Y5/6	• Show precision in techniques. • Choose from a range of stitching techniques. • Combine previously learned techniques to create pieces.